Large-scale derivative-free optimization using random subspace methods

Joint work with Coralia Cartis (Oxford) & Clément Royer (Paris-Dauphine PSL)

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OPTIMA Seminar 27 July 2022

Further Reading

This talk is based on:

- C. Cartis & L. Roberts, Scalable subspace methods for derivative-free nonlinear least-squares optimization, *Math. Prog.*, 2022.
- L. Roberts & C. W. Royer, Direct search based on probabilistic descent in reduced spaces, *arXiv:2204.01275*, 2022.

Our software packages are:

- DFBGN for nonlinear least-squares: https://github.com/numericalalgorithmsgroup/dfbgn
- directsearch for general problems:
 https://github.com/lindonroberts/directsearch

Outline

- 1. Introduction to derivative-free optimization (DFO)
- 2. Subspace DFO methods
- 3. Numerical results

Nonlinear Optimization

Interested in unconstrained nonlinear optimization

$$\min_{\mathbf{x}\in\mathbb{R}^n}f(\mathbf{x}),$$

where the objective function $f: \mathbb{R}^n \to \mathbb{R}$ is smooth.

- f is possibly nonconvex and/or 'black-box'
 - In practice, allow inaccurate evaluations of f, e.g. noise, outcome of iterative process
- Seek local minimizer (actually, approximate stationary point: $\|\nabla f(\mathbf{x})\|_2 \leq \epsilon$)

Lots of high-quality algorithms available:

- Linesearch, $x_{k+1} = x_k \alpha_k H_k^{-1} \nabla f(x_k)$ (e.g. GD, Newton, BFGS)
- Trust-region methods (adapt well to derivative-free setting)
- Others: cubic regularization, nonlinear CG, ...

Basic trust-region method

• Approximate f near x_k with a local quadratic (Taylor) model

$$f(\mathbf{x}_k + \mathbf{s}) \approx m_k(\mathbf{s}) = f(\mathbf{x}_k) + \nabla f(\mathbf{x}_k)^T \mathbf{s} + \frac{1}{2} \mathbf{s}^T \nabla^2 f(\mathbf{x}_k) \mathbf{s}$$

• Get step by minimizing model in a neighborhood

$$oldsymbol{s}_k = rg \min_{oldsymbol{s} \in \mathbb{R}^n} m_k(oldsymbol{s}) \qquad ext{subject to } \|oldsymbol{s}\|_2 \leq \Delta_k$$

• Accept/reject step and adjust Δ_k based on quality of new point $f(x_k + s_k)$

$$m{x}_{k+1} = \left\{ egin{array}{ll} m{x}_k + m{s}_k, & ext{if sufficient decrease,} & \longleftarrow (ext{maybe increase } \Delta_k) \ m{x}_k, & ext{otherwise.} & \longleftarrow (ext{decrease } \Delta_k) \end{array}
ight.$$

State-of-the-art algorithm with theoretical guarantees (e.g. $\lim_{k\to\infty} \|\nabla f(\mathbf{x}_k)\|_2 = 0$). [Conn. Gould & Toint, 2000]

Derivative-Free Optimization

$$\mathbf{x}_{k+1} = \mathbf{x}_k - [\nabla^2 f(\mathbf{x}_k)]^{-1} \nabla f(\mathbf{x}_k)$$
$$m_k(\mathbf{s}) = f(\mathbf{x}_k) + \nabla f(\mathbf{x}_k)^T \mathbf{s} + \frac{1}{2} \mathbf{s}^T \nabla^2 f(\mathbf{x}_k) \mathbf{s}$$

- How to calculate derivatives of *f* in practice?
 - Write code by hand
 - Finite differences
 - Algorithmic differentiation/backpropagation

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 - Noisy
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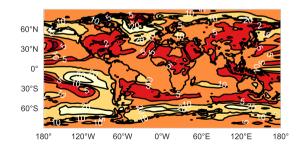
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 - Computationally expensive
- Alternative derivative-free optimization (DFO)

Applications

Application 1: Climate Modelling

[Tett et al., 2022]

- Parameter calibration for global climate models
- One model run = simulate global climate for 5 years (expensive!)
- Very complicated, chaotic physics (black-box & noisy!)



Applications

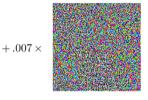
Application 2: Adversarial Example Generation

[Alzantot et al., 2019]

- Find perturbations of neural network inputs which are misclassified
- Neural network structure assumed to be unknown (black-box!)
- Want to test very few examples (≈ expensive!)



"panda" 57.7% confidence



"gibbon"

99.3 % confidence

Image from [Goodfellow et al., 2015]

Model-Based DFO

DFO Method 1: Model-Based DFO

• Using trust-region framework, build a model

$$f(\mathbf{x}_k + \mathbf{s}) \approx m_k(\mathbf{s}) = f(\mathbf{x}_k) + \mathbf{g}_k^T \mathbf{s} + \frac{1}{2} \mathbf{s}^T \mathbf{H}_k \mathbf{s}$$

and find g_k and H_k without using derivatives

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• How? Interpolate f over a set of points — find g_k , H_k such that

$$m_k(\mathbf{y} - \mathbf{x}_k) = f(\mathbf{y}), \quad \forall \mathbf{y} \in \mathcal{Y}$$

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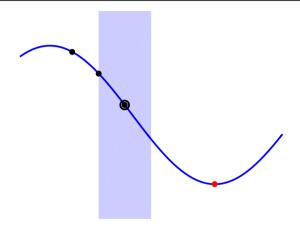
$$m_k(\mathbf{y} - \mathbf{x}_k) = f(\mathbf{y}), \quad \forall \mathbf{y} \in \mathcal{Y}$$

For convergence, need m_k to be fully linear:

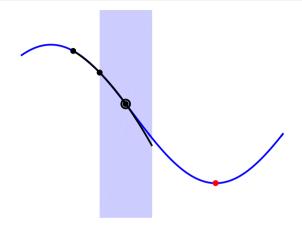
$$|f(x_k + s) - m_k(s)| \le \mathcal{O}(\Delta_k^2)$$
 and $\|\nabla f(x_k + s) - \nabla m_k(s)\|_2 \le \mathcal{O}(\Delta_k)$

Achievable if points in ${\mathcal Y}$ are well-spaced (in a specific sense).

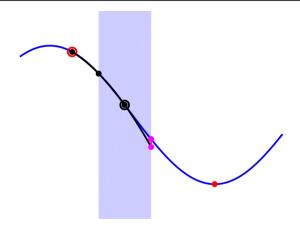
[Powell, 2003; Conn, Scheinberg & Vicente, 2009]



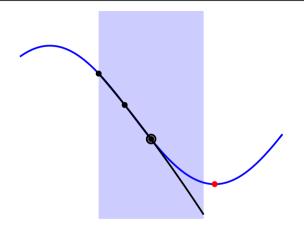
1. Choose interpolation set

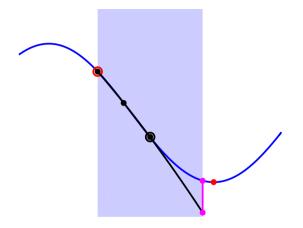


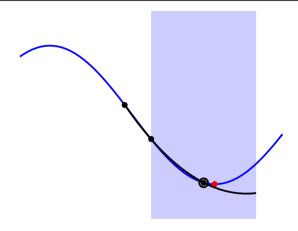
2. Interpolate & minimize...

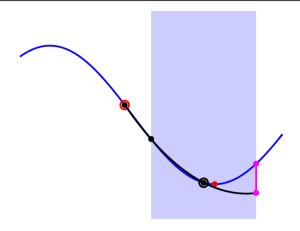


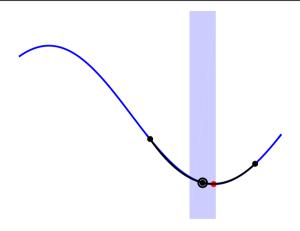
3. Add new point to interpolation set (replace a bad point)

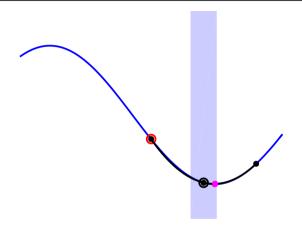


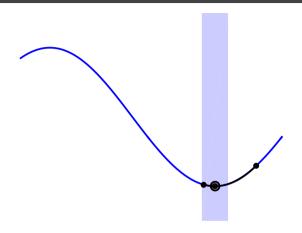












Direct Search DFO

DFO Method 2: Direct Search

- Given x_k and Δ_k , choose a set $\mathcal{D}_k \subset \mathbb{R}^n$ of m vectors
- If there exists $\boldsymbol{d}_k \in \mathcal{D}_k$ with $f(\boldsymbol{x}_k + \Delta_k \boldsymbol{d}_k) < f(\boldsymbol{x}_k) \frac{1}{2}\Delta_k^2 \|\boldsymbol{d}_k\|_2^2$:
 - Set $\pmb{x}_{k+1} = \pmb{x}_k + \Delta_k \pmb{d}_k$ and increase Δ_k
- ullet Otherwise, set $oldsymbol{x}_{k+1} = oldsymbol{x}_k$ and decrease Δ_k

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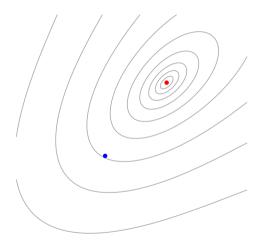
For convergence, need \mathcal{D}_k to be κ -descent:

$$\max_{\boldsymbol{d} \in \mathcal{D}_k} \frac{-\boldsymbol{d}^T \nabla f(\boldsymbol{x}_k)}{\|\boldsymbol{d}\|_2 \cdot \|\nabla f(\boldsymbol{x}_k)\|_2} \ge \kappa \in (0, 1]$$

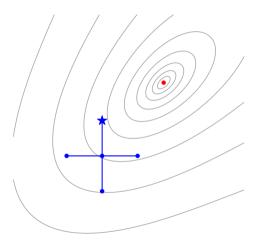
i.e. there is a vector d making an acute angle with $-\nabla f(x_k)$ (descent direction).

Examples:
$$\{\pm \boldsymbol{e}_1,\ldots,\pm \boldsymbol{e}_n\}$$
 with $\kappa=1/\sqrt{n}$ or $\{\boldsymbol{e}_1,\ldots,\boldsymbol{e}_n,-\boldsymbol{e}\}$ with $\kappa\sim 1/n$.

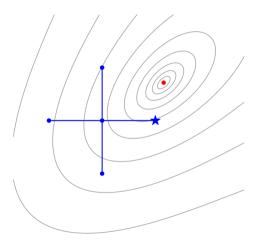
[Kolda, Lewis & Torczon, 2003; Conn, Scheinberg & Vicente, 2009]



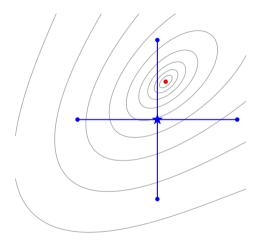
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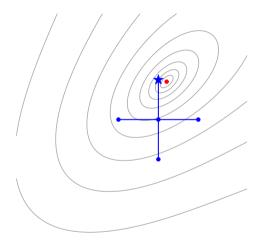
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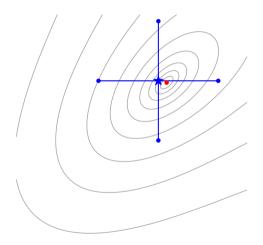
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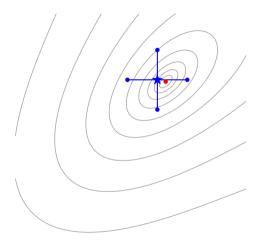
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Complexity Theory

Analyze methods using worst-case complexity: how long before $\|\nabla f(\mathbf{x}_k)\|_2 \leq \epsilon$?

Metric	Deriv-based	Model-based	Direct search
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[Cartis, Gould & Toint, 2010; Garmanjani, Júdice & Vicente, 2016; Vicente, 2013]

- ullet Same ϵ dependency as derivative-based, but scales badly with problem dimension n
- Model-based DFO also has substantial linear algebra work for interpolation and geometry management: at least $\mathcal{O}(n^3)$ flops per iteration

Challenge

How can DFO methods be made scalable?

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How can DFO methods be made scalable?

Outline

- 1. Introduction to derivative-free optimization (DFO)
- 2. Subspace DFO methods
- 3. Numerical results

Scalable DFO

Challenge

How can DFO methods be made scalable?

- Exploit known problem structure [Porcelli & Toint, 2020; Bandeira et al., 2012]
- Randomized finite differencing ('gradient sampling') [Nesterov & Spokoiny, 2017]

Applications for scalable DFO methods include:

- Machine learning [Salimans et al., 2017; Ughi et al., 2020]
- Image analysis [Ehrhardt & R., 2021]
- Proxy for global optimization methods [Cartis, R. & Sheridan-Methven, 2021]

Randomized DFO

Challenge

How can DFO methods be made scalable?

Randomization is a promising approach:

- ullet Make model fully linear with probability < 1
- ullet Make search directions $\kappa ext{-descent}$ with probability <1

[Gratton et al., 2017]

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Problem: Improves complexity for direct search, but not for model-based!

Why? Direct search formulation effectively allows dimensionality reduction (sample $\ll n$ directions).

Goal

Use dimensionality reduction techniques suitable for both DFO classes.

Randomization for Dimensionality Reduction

Lemma (Johnson-Lindenstrauss, 1984)

Suppose X is a set of N points in \mathbb{R}^d and $\epsilon \in (0,1)$. Let $A \in \mathbb{R}^{p \times d}$ be a matrix with i.i.d. $N(0,p^{-2})$ entries and $p \sim \log(N)/\epsilon$. Then with high probability,

$$(1 - \epsilon) \|x - y\|_2 \le \|Ax - Ay\|_2 \le (1 + \epsilon) \|x - y\|_2, \quad \forall x, y \in X.$$

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- Random projections approximately preserve distances (& inner products, norms, ...)
- Reduced dimension p depends only on # of points N, not the ambient dimension d!
- Other random constructions satisfy J-L Lemma (Haar subsampling, hashing, ...)

Subspace DFO

We use a subspace method: only search in low-dimensional subspaces of \mathbb{R}^n

- Related to coordinate descent methods [Wright, 2015; Patrascu & Necoara, 2015]
- Some implementations exist, but no theory [Gross & Parks, 2020; Neumaier et al., 2011]
- Build on recent derivative-based analysis [Cartis, Fowkes & Shao, 2020]

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Subspace DFO framework:

- Generate subspace of dimension $p \ll n$ given by $\operatorname{col}(P_k)$ for random $P_k \in \mathbb{R}^{n \times p}$
- Model-based: build a low-dimensional model $\hat{m}_k(\hat{s})$ which is fully linear for $\hat{f}(\hat{s}) := f(x_k + P_k \hat{s}) : \mathbb{R}^p \to \mathbb{R}$
- Direct search: choose $\mathcal{D}_k \subset \mathbb{R}^p$ which is κ -descent for $P_k^T \nabla f(\mathbf{x}_k) \in \mathbb{R}^p$

Fewer interpolation/sample points needed, cheap linear algebra (everything in \mathbb{R}^p)

Subspace DFO — **Subspace Quality**

Choice of subspace: we need to make sure we search in 'good' subspaces (where there is potential to decrease f sufficiently).

The subspace at iteration k is well-aligned if

$$\|P_k^T \nabla f(\mathbf{x}_k)\|_2 \ge \alpha \|\nabla f(\mathbf{x}_k)\|_2$$
, for some $\alpha > 0$.

i.e. if there is still work to do, then we know this by only inspecting f in the subspace.

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Key Assumption

The subspace P_k is well-aligned with probability $1 - \delta$.

Using J-L lemma, choose $p \sim (1-\alpha)^{-2} |\log \delta| = \mathcal{O}(1)$ independent of n.

Note: if randomly select p coordinates (block coordinate descent), need p $\sim \alpha n$.

Subspace DFO — Complexity

Theorem (Cartis & R., 2022; R. & Royer, 2022)

If f is sufficiently smooth and bounded below and ϵ sufficiently small, then

$$\mathbb{P}\left[\mathsf{K}_{\epsilon} \leq \mathsf{C}(\mathsf{p},\alpha,\delta)\epsilon^{-2}\right] \geq 1 - e^{-\mathsf{c}(\mathsf{p},\alpha,\delta)\epsilon^{-2}}.$$

where K_{ϵ} is the first iteration with $\|\nabla f(\mathbf{x}_k)\|_2 \leq \epsilon$.

- Implies $\mathbb{E}\left[K_{\epsilon}\right] = \mathcal{O}(\epsilon^{-2})$ and almost-sure convergence
- \bullet $\mathcal{O}(p)$ evaluations per iteration, so same bounds for evaluation complexity

Subspace DFO — Complexity

Standard methods:

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Model-based DFO has $\mathcal{O}(n^3)$ linear algebra work per iteration.

Using random subspaces:

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Software Packages

Open-source Python packages available on Github

Model-Based

DFBGN for nonlinear least-squares (numerical algorithms group/dfbgn)

$$\min_{\mathbf{x} \in \mathbb{R}^n} \frac{1}{2} \| \mathbf{r}(\mathbf{x}) \|_2^2 = \frac{1}{2} \sum_{i=1}^m r_i(\mathbf{x})^2$$

Subspace method with several heuristics to improve performance

Direct Search

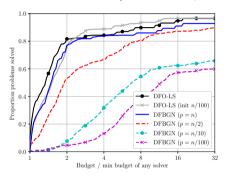
directsearch (lindonroberts/directsearch)

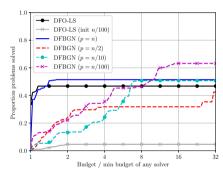
Many varieties of direct search methods (classical, random, subspaces) with multiple \mathcal{D}_k generation methods.

Numerical Results — DFBGN

DFBGN vs. DFO-LS (low accuracy $\tau = 10^{-1}$)

[% problems solved vs. # evals]





Medium-scale problems, $n \approx 100$

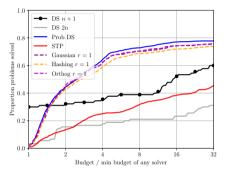
Large problems $n \approx 1000$, 12hr timeout

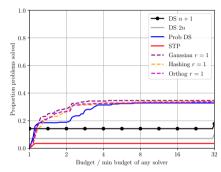
DFBGN is more suitable for low accuracy solutions, performance improves with larger p (except for timeouts!)

Numerical Results — Direct Search

Direct search comparisons (low accuracy $\tau=10^{-1}$)

[% problems solved vs. # evals]





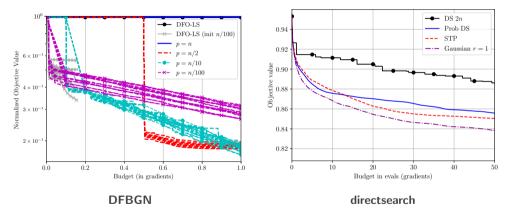
Medium-scale problems, $n \approx 100$

Large problems $n \approx 1000$

Subspace methods match randomized methods and outperform classical methods, performance best with small p

Numerical Results — low budget

Subspace methods progress after $p \ll n$ evaluations (important when n large)



(normalized objective reduction vs. # evaluations, 12hr timeout)

Conclusions & Future Work

Conclusions

- Scalability of model-based DFO is currently limited (in theory & practice)
- Randomized projections are effective for dimensionality reduction
- New algorithms reduce linear algebra cost and iteration complexity
- Practical implementations available

Future Work

- Second-order complexity analysis
- Efficient implementation of subspace quadratic models (model-based)
- Problems with constraints
- Impact of noise in objective evaluations
 - New model-based work (2 weeks ago!): [Dhazini & Wild, 2022]

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