Large-Scale Derivative-Free Optimization using Subspace Methods

Joint work with Coralia Cartis (Oxford)

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Outline

1. **Introduction to derivative-free optimization (DFO)**
2. Subspace DFO methods: algorithm & theory
3. Specialization to least-squares: numerical results

Derivative-Free Optimization

$$\min_{\boldsymbol{x}\in\mathbb{R}^n} f(\boldsymbol{x})$$

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  - Finite differences
  - Algorithmic differentiation (backprop)

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- Difficulties when function evaluation is black-box, noisy and/or expensive
- Alternative — derivative-free optimization (DFO) [aka "zero-order methods"]
  - Hyperparameter tuning, adversarial example generation, ...
  - Plus applications in finance, climate, engineering, ...

Model-Based DFO — Basic Ideas

Many approaches: model-based, gradient sampling, direct search, Bayesian, ...

- Classically (e.g. Newton's method),

$$f(\boldsymbol{x}_k + \boldsymbol{s}) \approx m_k(\boldsymbol{s}) = f(\boldsymbol{x}_k) + \nabla f(\boldsymbol{x}_k)^T \boldsymbol{s} + \frac{1}{2}\boldsymbol{s}^T \nabla^2 f(\boldsymbol{x}_k)\boldsymbol{s}$$

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$$f(\boldsymbol{x}_k + \boldsymbol{s}) \approx m_k(\boldsymbol{s}) = f(\boldsymbol{x}_k) + \boldsymbol{g}_k{}^T \boldsymbol{s} + \frac{1}{2}\boldsymbol{s}^T H_k \boldsymbol{s}$$

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  and find $\boldsymbol{g}_k$ and H_k without using derivatives

- How? Interpolate f over a set of points
- Geometry of points good $\Longrightarrow$ interpolation model Taylor-accurate $\Longrightarrow$ convergence

[Powell, 2003; Conn, Scheinberg & Vicente, 2009]

Model-Based DFO — Basic Ideas

Implement in trust-region method:

1. Build interpolation model $m_k(\boldsymbol{s})$
2. Minimize model inside trust region

$$\boldsymbol{s}_k = \operatorname*{arg\,min}_{\boldsymbol{s}\in\mathbb{R}^n} m_k(\boldsymbol{s}) \quad \text{s.t.} \quad \|\boldsymbol{s}\|_2 \leq \Delta_k.$$

3. Accept/reject step and adjust Δ_k based on quality of new point $f(\boldsymbol{x}_k + \boldsymbol{s}_k)$

$$\boldsymbol{x}_{k+1} = \begin{cases} \boldsymbol{x}_k + \boldsymbol{s}_k, & \text{if sufficient decrease,} \qquad \longleftarrow \text{(maybe increase } \Delta_k) \\ \boldsymbol{x}_k, & \text{otherwise.} \qquad \longleftarrow \text{(decrease } \Delta_k) \end{cases}$$

4. Update interpolation set: add $\boldsymbol{x}_k + \boldsymbol{s}_k$ (and maybe other points) to interpolation set

Difficulty with DFO: no sufficient decrease because Δ_k too large or bad model? When to terminate?

Model-Based DFO — Theory

Model-based methods have similar convergence results to derivative-based methods.

Worst-case complexity: how many iterations before ϵ accuracy guaranteed?

Accuracy order	**Model-based DFO**	**Taylor models**
1st: $\|\nabla f(\boldsymbol{x}_k)\|_2 \leq \epsilon$	$\mathcal{O}(n^2\epsilon^{-2})$	$\mathcal{O}(\epsilon^{-2})$
2nd: 1st & $\lambda_{\min}(\nabla^2 f(\boldsymbol{x}_k)) \geq -\epsilon$	$\mathcal{O}(n^9\epsilon^{-3})$	$\mathcal{O}(\epsilon^{-3})$

[Cartis, Gould & Toint, 2010; Garmanjani, Júdice & Vicente, 2016]

- Same ϵ dependency as derivative-based, but scales badly with problem dimension n
- Substantial linear algebra work for interpolation and geometry management:
    - $\mathcal{O}(n^3)$ flops per iteration for linear models, $\mathcal{O}(n^6)$ for quadratic models.

Challenge

How can DFO methods be made scalable?

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2. **Subspace DFO methods: algorithm & theory**

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Scalable DFO

Challenge

How can DFO methods be made scalable?

- Exploit known problem structure [Porcelli & Toint, 2020; Bandeira et al., 2012]
- Randomized finite differencing ('gradient sampling') [Nesterov & Spokoiny, 2017]
- Randomized direct search: sample a subset of search directions — improves complexity from $\mathcal{O}(n^2\epsilon^{-2})$ to $\mathcal{O}(n\epsilon^{-2})$ [Gratton et al., 2015; Bergou et al., 2020]

Applications for scalable DFO methods include:

- Machine learning [Salimans et al., 2017; Ughi et al., 2020]
- Image analysis [Ehrhardt & R., 2021]
- Proxy for global optimization methods [Cartis, R. & Sheridan-Methven, 2021]

Subspace DFO

We use a subspace method: only search in low-dimensional subspaces of $\mathbb{R}^n$

- Related to coordinate descent methods [Wright, 2015; Patrascu & Necoara, 2015]
- Some implementations exist, but no theory [Gross & Parks, 2020; Neumaier et al., 2011]
- Build on recent derivative-based analysis [Cartis, Fowkes & Shao, 2020]

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Subspace DFO framework:

- Generate subspace of dimension $p \ll n$ given by $\mathrm{col}(Q_k)$ for random $Q_k \in \mathbb{R}^{n\times p}$
- Build a low-dimensional model: find $\hat{\boldsymbol{g}}_k \in \mathbb{R}^p$, $\hat{H}_k \in \mathbb{R}^{p\times p}$ to get

$$f(\boldsymbol{x}_k + Q_k \hat{\boldsymbol{s}}) \approx \hat{m}_k(\hat{\boldsymbol{s}}) = f(\boldsymbol{x}_k) + \hat{\boldsymbol{g}}_k^T \hat{\boldsymbol{s}} + \frac{1}{2} \hat{\boldsymbol{s}}^T \hat{H}_k \hat{\boldsymbol{s}},$$

- Solve subspace trust-region subproblem: $\min_{\hat{\boldsymbol{s}}\in\mathbb{R}^p} \hat{m}_k(\hat{\boldsymbol{s}})$ s.t. $\|\hat{\boldsymbol{s}}\|_2 \leq \Delta_k$
- Benefits: fewer interpolation points needed, cheap linear algebra (everything in $\mathbb{R}^p$).

Subspace DFO — Subspace Quality

Choice of subspace: we need to make sure we search in 'good' subspaces (where there is potential to decrease f sufficiently).

The subspace at iteration k is well-aligned if

$$\|Q_k^T \nabla f(\boldsymbol{x}_k)\|_2 \geq \alpha \|\nabla f(\boldsymbol{x}_k)\|_2, \qquad \text{for some } \alpha > 0.$$

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Key Assumption

The subspace Q_k is well-aligned with probability $1-\delta$ (whenever Q_k is resampled, independent of history), and $\|Q_k\|_2 \leq Q_{\max}$.

Why? If $\|\nabla f(\mathbf{x}_k)\|_2 \geq \epsilon$, Q_k well-aligned and $\hat{m}_k$ fully linear, then $\|\hat{\mathbf{g}}_k\|_2 \geq \Omega(\epsilon)$

- If there is still work to do, then the algorithm (probably) knows it

Subspace DFO Algorithm

RSDFO (Random Subspace DFO): [model-based DFO, RSDFO-specific]

1. If `FLAG`, use previous $Q_k = Q_{k-1}$ and construct fully linear subspace model $\hat{m}_k$.
2. Otherwise, generate random Q_k and construct subspace model $\hat{m}_k$.
3. If $\|\hat{\boldsymbol{g}}_k\|_2$ small, ensure model fully linear and $\Delta_k \sim \|\nabla f(\boldsymbol{x}_k)\|_2$. *[criticality]*
4. Minimize model to get $\boldsymbol{s}_k = Q_k \hat{\boldsymbol{s}}_k$, evaluate $f(\boldsymbol{x}_k + \boldsymbol{s}_k)$.
5. Check sufficient decrease, then accept/reject step and update Δ_k:
   - If decrease: $\boldsymbol{x}_{k+1} = \boldsymbol{x}_k + \boldsymbol{s}_k$ and $\Delta_{k+1} = \gamma_{\text{inc}} \Delta_k$, add $\boldsymbol{x}_{k+1}$ to model. *[successful]*
   - If no decrease and model not fully linear: $\boldsymbol{x}_{k+1} = \boldsymbol{x}_k$ and $\Delta_{k+1} = \Delta_k$, make model fully linear. Set `FLAG=TRUE`. *[model-improving]*
   - If no decrease and model fully linear: $\boldsymbol{x}_{k+1} = \boldsymbol{x}_k$ and $\Delta_{k+1} = \gamma_{\text{dec}} \Delta_k$. *[unsuccessful]*

Subspace DFO — Convergence

Theorem (Cartis & R., 2021)

If f is sufficiently smooth and bounded below, $\gamma_{dec} > \gamma_{inc}^{-1/2}$ and ϵ sufficiently small, then for some $c, C > 0$,

$$\mathbb{P}\left[K_{\epsilon} \leq \frac{C}{\alpha^2(1-\delta)\epsilon^2}\right] \geq 1 - e^{-c\epsilon^{-2}},$$

where K_{ϵ} is the first iteration with $\|\nabla f(\boldsymbol{x}_k)\|_2 \leq \epsilon$.

- Matches usual $\mathcal{O}(\epsilon^{-2})$ worst-case complexity bound with high probability
- Implies $\mathbb{E}\left[K_{\epsilon}\right] = \mathcal{O}(\epsilon^{-2})$ and almost-sure convergence
- Constant C depends on p (from fully linear error bounds), c depends on p and δ

Convergence Proof — Sketch

Proof sketch: while $\|\nabla f(\boldsymbol{x}_k)\|_2 > \epsilon$, bound number of iterations across 6 cases.

Good subspace:

1. Δ_k large + successful: get $f(\boldsymbol{x}_k) - f(\boldsymbol{x}_{k+1}) \geq \Omega(\epsilon^2)$, so happens $\mathcal{O}(\epsilon^{-2})$ times.
2. Δ_k large + unsuccessful: bounded by case #1 from Δ_k management.
3. Δ_k small + unsuccessful + good model: doesn't happen (Taylor accuracy)
4. Δ_k small + successful: bounded by cases #3 and #5 from Δ_k management
5. Δ_k small + bad model: keep Q_k and Δ_k, build good model (next time #3 or #4)

(extra difficulties: different Δ_k large/small thresholds, 4 ↔ 5, criticality steps, ...)

Bad subspace:

6. Happens with small probability δ. Need $\gamma_{\text{dec}} > \gamma_{\text{inc}}^{-1/2}$ to ensure Δ_k not decreased too quickly in these iterations.

Generating Q_k

For RSDFO to work, need to be able to generate Q_k such that

$$\|Q_k^T \nabla f(\boldsymbol{x}_k)\|_2 \geq \alpha \|\nabla f(\boldsymbol{x}_k)\|_2 \quad \text{with probability } \geq 1 - \delta.$$

If Q_k is a random orthonormal set (e.g. block coordinates), need $p \sim \alpha n$.

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Instead, make Q_k a Johnson-Lindenstrauss embedding, such as

- Q_k has i.i.d. Gaussian entries $\mathcal{N}(0, 1/p)$
- Q_k has s random nonzero entries per row, value $\pm 1/\sqrt{s}$ with probability $1/2$

Then, only need $p \sim (1-\alpha)^{-2} |\log \delta|$, independent of n.

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DFO for Least-Squares — Basic Framework

$$\boxed{\min_{\boldsymbol{x}\in\mathbb{R}^n} f(\boldsymbol{x}) = \frac{1}{2}\|\boldsymbol{r}(\boldsymbol{x})\|_2^2, \qquad \boldsymbol{r}(\boldsymbol{x}) \in \mathbb{R}^m}$$

Classical Gauss-Newton

Derivative-Free Gauss-Newton

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- Linearize $\boldsymbol{r}$ at $\boldsymbol{x}_k$ using Jacobian

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Derivative-Free Gauss-Newton

- Jacobian not available: use

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In both cases, get a local quadratic model

$$f(\boldsymbol{x}_k + \boldsymbol{s}) \approx m_k(\boldsymbol{s}) = \frac{1}{2}\|\boldsymbol{m}_k(\boldsymbol{s})\|_2^2$$

Implemented in state-of-the-art solver DFO-LS [Cartis et al., 2019]

DFO for Least-Squares

Standard method has first-order complexity $\mathcal{O}(n^6\epsilon^{-2})$: dependency on n between first & second order methods. [Cartis & R., 2019]

RSDFO with Gauss-Newton models gets dimension-independent $\mathcal{O}(\epsilon^{-2})$ bound.

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RSDFO with Gauss-Newton models gets dimension-independent $\mathcal{O}(\epsilon^{-2})$ bound.

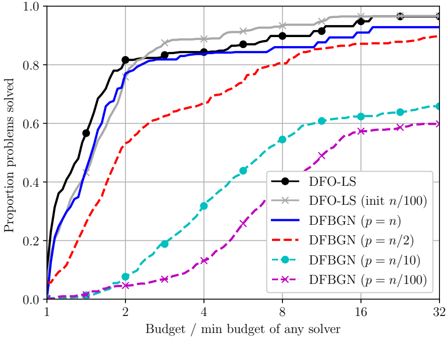
Practical considerations:

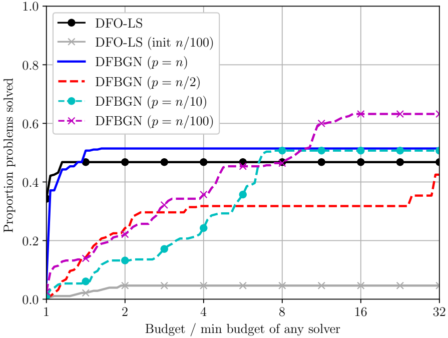
- Linear algebra cost of standard method is $\mathcal{O}(mn^2 + n^3)$ flops per iteration from linear interpolation, RSDFO only needs $\mathcal{O}(mp^2 + np^2)$
- Standard method reuses (possibly expensive) evaluations of $\boldsymbol{r}(\boldsymbol{x})$ across iterations, RSDFO has to resample all points from new subspace

Key idea (DFBGN): use the locations of interpolation points to define the subspace $\implies$ cheap linear algebra and fewer evaluations! If we have interpolation points $\{\boldsymbol{x}_k, \boldsymbol{y}_1, \ldots, \boldsymbol{y}_p\}$, then make Q_k an orthonormal basis for $\{\boldsymbol{y}_1 - \boldsymbol{x}_k, \ldots, \boldsymbol{y}_p - \boldsymbol{x}_k\}$.

Numerical Results — low accuracy

DFBGN vs. DFO-LS (low accuracy $\tau = 10^{-1}$) *[% problems solved vs. # evals]*





Medium-scale problems, $n \approx 100$ **Large problems $n \approx 1000$, 12hr timeout**

DFBGN performance improves with larger p. Outperforms DFO-LS on large problems...

Timeout Rate

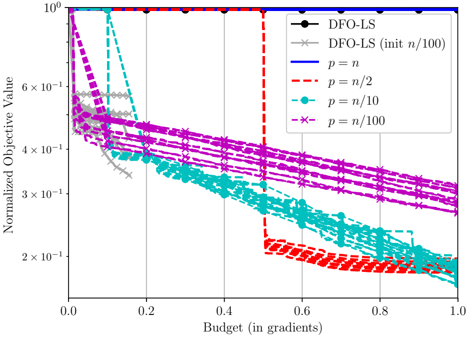
Proportion of large problems ($n \approx 1000$) where solver times out (before usual termination):

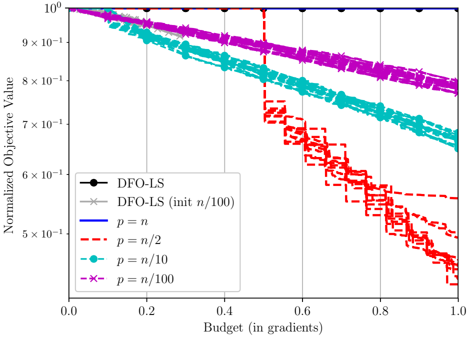
Solver	Timeout
DFO-LS	93%
DFO-LS (init $n/100$)	98%
DFBGN ($p = n/100$)	35%
DFBGN ($p = n/10$)	74%
DFBGN ($p = n/2$)	82%
DFBGN ($p = n$)	66%

... because it doesn't time out

Numerical Results — low budget

Other advantage: DFBGN progresses after $p \ll n$ evaluations (important when n large)





ARWHDNE, $n = 2000$ **CHANDHEQ**, $n = 2000$

(normalized objective reduction vs. # evaluations, 12hr timeout)

Conclusions & Future Work

Conclusions

- Scalability of model-based DFO is currently limited (in theory & practice)
- New algorithms reduce linear algebra cost and iteration complexity
- Novel complexity analysis with dimension-independent bounds
- DFBGN outperforms state-of-the-art code on large-scale problems

Future Work

- Second-order complexity analysis
- Efficient implementation of subspace quadratic models
- Similar strategies for direct search DFO

[arXiv:2102.12016, Github: `numerical algorithms group/dfbgn`]

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Derivative-Free Block Gauss-Newton

Algorithm DFBGN (Derivative-Free Block Gauss-Newton):

1. Build low-dimensional model and calculate trust-region step $\boldsymbol{s}_k = Q_k \hat{\boldsymbol{s}}_k$
2. Evaluate $f(\boldsymbol{x}_k + \boldsymbol{s}_k)$, accept/reject step, and update Δ_k (as before)
3. Add $\boldsymbol{x}_k + \boldsymbol{s}_k$ to interpolation set
4. Remove $p_{drop} \geq 2$ points from the interpolation set
5. Add random orthogonal directions $\boldsymbol{x}_k + \Delta_k \boldsymbol{d}$ until $p + 1$ interpolation points

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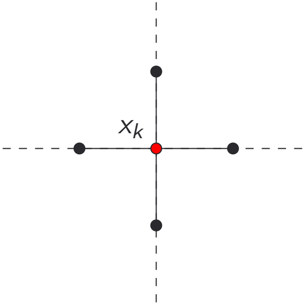
Comments:

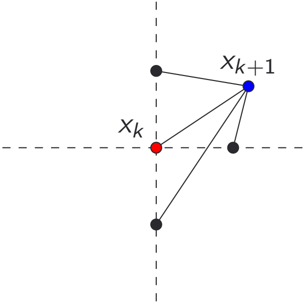
- $p_{drop} \geq 2$ ensures new direction(s) $\boldsymbol{d}$ added next iteration $\implies$ $Q_{k+1} \neq Q_k$.
    - Practical choice: $p_{\text{drop}} = 2$ on success, $p/10$ otherwise (geometry-aware removal)
- Linear algebra cost $\mathcal{O}(mp^2 + np^2)$ vs. standard method $\mathcal{O}(mn^2 + n^3)$
- Package on Github: `numerical algorithms group/dfbgn`

General Objective Problems

General objective case is much harder — rely on quadratic interpolation models.



2 points per subspace direction



After step, how to rotate subspace?

Subspace dimensions decoupled from interpolation directions $\boldsymbol{y}_t - \boldsymbol{x}_k$